Rheinische Friedrich-Wilhelms-Universität Bonn   Advanced Logic Programming
Institut für Informatik III   Summer Semester 2010
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Assignment 11

Due: Sunday, 11.07.2010, 23:59:59 via SVN

For help, contact alp-staff@lists.iai.uni-bonn.de (staff only) or
alp-course@lists.iai.uni-bonn.de (staff and participants).

Please start working on the exercises early enough so that you can contact
us in time in case of problems. Don't expect us to be available during
weekend!

Task 1.   *Update Semantics* (5 Points)

Consider the following program:

```prolog
paint_stairway(Stairway) :-
    stair(Stairway, Stair, Color),
    replacement_color_for(Color, NewColor),
    paint_step(Stairway, Stair, NewColor).

paint_step(Stairway, Stair, NewColor) :-
    retract(stair(Stairway, Stair, _)),
    assert(stair(Stairway, Stair, NewColor)).


:- dynamic stair/3.
stair(s1, 1, grey).
stair(s1, 2, grey).
stair(s1, 3, grey).
stair(s1, 4, grey).

replacement_color_for(grey, green).
replacement_color_for(green, blue).
replacement_color_for(blue, yellow).
```

   a)   Describe the final state of the `stair/3` predicate after running the query

              ?- paint_stairway(s1), fail.

 on the program using

       1.   immediate update semantics.
       2.   deferred update semantics.
       3.   really deferred update semantics.

   b)   Consider the following change to replacement_color_for/3. Assume it is called
        correctly in paint_stairway/1.

```
    /**
     * Stair beyond nr 3 get a special treatment.
     */
    replacement_color_for(Stairway, Stair, New) :-
        stair(Stairway, Stair, OldColor),
        ( Stair < 3
          -> replacement_color(OldColor, New)
          ; New = red
        ).

    replacement_color(grey, green).
    replacement_color(green, blue).
    replacement_color(blue, yellow).
```

Describe again the final state of above query for each semantic.

Task 2.   *Modules I* (3 Points)

Define in two different modules two different graphs that contain cycles. Use `strongly_connected/1` to detect them. You may do this via the console or by writing a predicate.

You can find `strongly_connected/1` in the prolog file on the website. It contains a description what you have to do, to use it. You may use but not change this file.

Give also a copy of your console output.

Task 3.   *Modules II* (3 Points)

Assume, that two graphs have been dynamically generated as `graph_node/1` and `graph_edge/2` facts. Each graph would be stored in a different module.

Write a predicate, that takes two module names as parameters and compares their contents. The result of the comparision shall be stored in a third module, that is defined as third argument:

```
compare_graphs(+ Module1, + Module2, +OutputModule)
```

The facts that should be generated are:

```
node_only_in_first/1
node_only_in_second/1
edge_only_in_first/2
edge_only_in_second/2
```